Ideographic Symbols and Punctuation

Range: 16FE0–16FFF

This file contains an excerpt from the character code tables and list of character names for
The Unicode Standard, Version 17.0

This file may be changed at any time without notice to reflect errata, or other updates to the Unicode Standard.

See https://www.unicode.org/errata/ for an up-to-date list of errata.

See https://www.unicode.org/charts/ for access to a complete list of the latest character code charts. See https://www.unicode.org/charts/PDF/Unicode-17.0/ for charts showing only the characters added in Unicode 17.0. See https://www.unicode.org/Public/17.0.0/charts/ for a complete archived file of character code charts for Unicode 17.0. See https://www.unicode.org/charts/About.html#Conventions for conventions used in these code charts, and other general information.

Disclaimer

These charts are provided as the online reference to the character contents of the Unicode Standard, Version 17.0 but do not provide all the information needed to fully support individual scripts using the Unicode Standard. For a complete understanding of the use of the characters contained in this file, please consult the appropriate sections of The Unicode Standard, Version 17.0, online at https://www.unicode.org/versions/Unicode17.0.0/, as well as the Unicode Standard Annexes, the other Unicode Technical Reports and Standards, and the Unicode Character Database, which are available online.

See https://www.unicode.org/ucd/ and https://www.unicode.org/reports/

A thorough understanding of the information contained in these additional sources is required for a successful implementation.

Fonts

The shapes of the reference glyphs used in these code charts are not prescriptive. Considerable variation is to be expected in actual fonts.

See https://www.unicode.org/charts/fonts.html for a list.

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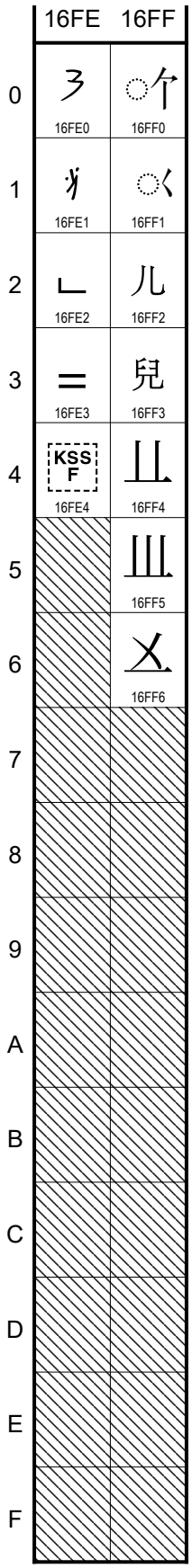

Tangut mark

16FE0 𗇰 TANGUT ITERATION MARK
→ 3005 々 ideographic iteration mark

Nushu mark

16FE1 𖼾 NUSHU ITERATION MARK

Marks used in ancient Chinese texts

16FE2 ㄴ OLD CHINESE HOOK MARK
• indicates a pause or break in the text

16FE3 = OLD CHINESE ITERATION MARK
→ 3005 々 ideographic iteration mark
→ 303B 〻 vertical ideographic iteration mark

Small Khitan format character

16FE4 KSS F KHITAN SMALL SCRIPT FILLER

Combining diacritics for CJK ideographs

These combining marks indicate alternate readings for Han characters in the Vietnamese tradition.

16FF0 ◌个 VIETNAMESE ALTERNATE READING MARK CA
→ 4E2A 个
→ 4E87 𠂆

16FF1 ◌𠂉 VIETNAMESE ALTERNATE READING MARK NHAY
→ 21FE8 𠂉

Characters used for rhotacization

These small forms are used as non-syllabic suffixes representing the linguistic phenomenon known in Chinese as érhuà (rhotacization).

16FF2 儿 CHINESE SMALL SIMPLIFIED ER
→ 513F 儿

16FF3 兒 CHINESE SMALL TRADITIONAL ER
→ 5152 兒

Characters used for Cantonese music

These tempo marks constitute a set with 3026.

16FF4 𝍠 YANGQIN SIGN SLOW ONE BEAT
→ 3026 〦 hangzhou numeral six

16FF5 𝍡 YANGQIN SIGN SLOW THREE HALF BEATS

16FF6 𝍢 YANGQIN SIGN SLOW TWO BEATS

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