# Symbols for Legacy Computing

Range: 1FB00-1FBFF

This file contains an excerpt from the character code tables and list of character names for *The Unicode Standard. Version 17.0* 

This file may be changed at any time without notice to reflect errata, or other updates to the Unicode Standard.

## See https://www.unicode.org/errata/ for an up-to-date list of errata.

See https://www.unicode.org/charts/ for access to a complete list of the latest character code charts. See https://www.unicode.org/charts/PDF/Unicode-17.0/ for charts showing only the characters added in Unicode 17.0. See https://www.unicode.org/Public/17.0.0/charts/ for a complete archived file of character code charts for Unicode 17.0. See https://www.unicode.org/charts/About.html#Conventions for conventions used in these code charts, and other general information.

#### Disclaimer

These charts are provided as the online reference to the character contents of the Unicode Standard, Version 17.0 but do not provide all the information needed to fully support individual scripts using the Unicode Standard. For a complete understanding of the use of the characters contained in this file, please consult the appropriate sections of The Unicode Standard, Version 17.0, online at https://www.unicode.org/versions/Unicode17.0.0/, as well as the Unicode Standard Annexes, the other Unicode Technical Reports and Standards, and the Unicode Character Database, which are available online.

## See https://www.unicode.org/ucd/ and https://www.unicode.org/reports/

A thorough understanding of the information contained in these additional sources is required for a successful implementation.

#### **Fonts**

The shapes of the reference glyphs used in these code charts are not prescriptive. Considerable variation is to be expected in actual fonts.

See https://www.unicode.org/charts/fonts.html for a list.

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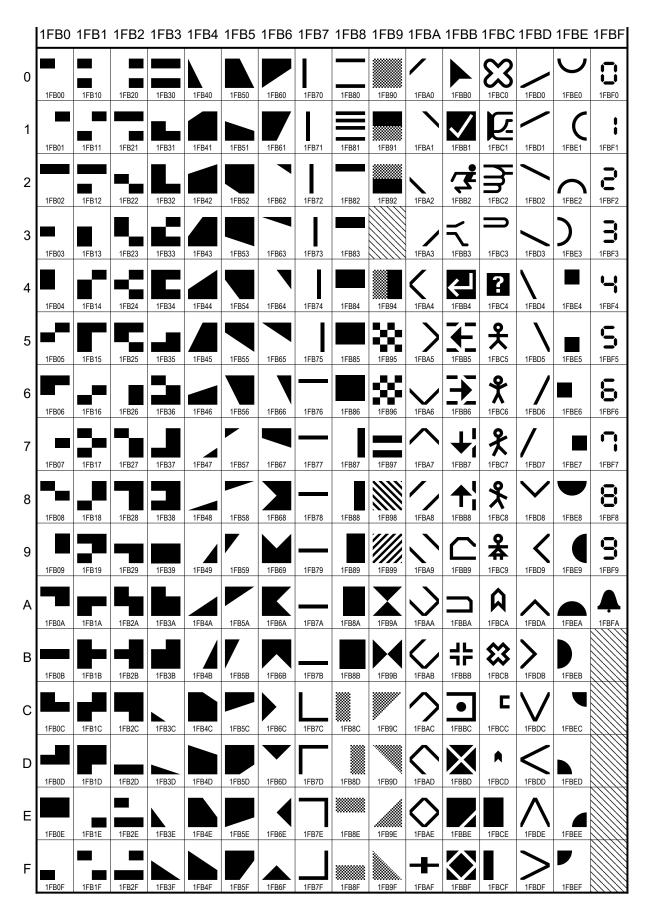
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#### BLOCK SEXTANT-456 BLOCK SEXTANT-456 **Block mosaic terminal graphic characters** 1FB35 1FB36 **BLOCK SEXTANT-1456** The term "sextant" refers to block mosaics divided into six 1FB37 **BLOCK SEXTANT-2456** parts. 1FB38 BLOCK SEXTANT-12456 1FB00 -**BLOCK SEXTANT-1** 1FB39 ■ BLOCK SEXTANT-3456 1FB01 **BLOCK SEXTANT-2** lower two thirds block 1FB02 **BLOCK SEXTANT-12** 1FB3A **BLOCK SEXTANT-13456** • upper one third block 1FB3B BLOCK SEXTANT-23456 1FB03 = **BLOCK SEXTANT-3** 1FB04 ■ **BLOCK SEXTANT-13** Smooth mosaic terminal graphic characters 1FB05 -**BLOCK SEXTANT-23** LOWER LEFT BLOCK DIAGONAL LOWER 1FB06 BLOCK SEXTANT-123 MIDDLE LEFT TO LOWER CENTRE 1FB07 BLOCK SEXTANT-4 1FB3D LOWER LEFT BLOCK DIAGONAL LOWER 1FB08 = BLOCK SEXTANT-14 MIDDLE LEFT TO LOWER RIGHT 1FB3E ⊾ LOWER LEFT BLOCK DIAGONAL UPPER MIDDLE 1FB09 ■ BLOCK SEXTANT-24 LEFT TO LOWER CENTRE 1FB0A BLOCK SEXTANT-124 1FB3F LOWER LEFT BLOCK DIAGONAL UPPER MIDDLE 1FB0B - BLOCK SEXTANT-34 LEFT TO LOWER RIGHT • middle one third block 1FB40 LOWER LEFT BLOCK DIAGONAL UPPER LEFT TO 1FB0C BLOCK SEXTANT-134 LOWER CENTRE 1FB0D - BLOCK SEXTANT-234 1FB41 LOWER RIGHT BLOCK DIAGONAL UPPER 1FB0E BLOCK SEXTANT-1234 MIDDLE LEFT TO UPPER CENTRE • upper two thirds block LOWER RIGHT BLOCK DIAGONAL UPPER 1FB42 1FB0F **BLOCK SEXTANT-5** MIDDLE LEFT TO UPPER RIGHT 1FB10 **BLOCK SEXTANT-15** LOWER RIGHT BLOCK DIAGONAL LOWER 1FB43 4 1FB11 **BLOCK SEXTANT-25** MIDDLE LEFT TO UPPER CENTRE 1FB12 **BLOCK SEXTANT-125** LOWER RIGHT BLOCK DIAGONAL LOWER 1FB44 1FB13 **■**\_ **BLOCK SEXTANT-35** MIDDLE LEFT TO UPPER RIGHT 1FB14 ■ **BLOCK SEXTANT-235** 1FB45 LOWER RIGHT BLOCK DIAGONAL LOWER LEFT TO UPPER CENTRE 1FB15 **BLOCK SEXTANT-1235** BLOCK SEXTANT-45 LOWER RIGHT BLOCK DIAGONAL LOWER 1FB46 1FB16 MIDDLE LEFT TO UPPER MIDDLE RIGHT 1FB17 = BLOCK SEXTANT-145 LOWER RIGHT BLOCK DIAGONAL LOWER 1FB47 1FB18 **BLOCK SEXTANT-245** CENTRE TO LOWER MIDDLE RIGHT 1FB19 **BLOCK SEXTANT-1245** LOWER RIGHT BLOCK DIAGONAL LOWER LEFT 1FB48 1FB1A BLOCK SEXTANT-345 BLOCK SEXTANT-1345 TO LOWER MIDDLE RIGHT 1FB49 LOWER RIGHT BLOCK DIAGONAL LOWER 1FB1C BLOCK SEXTANT-2345 CENTRE TO UPPER MIDDLE RIGHT 1FB1D BLOCK SEXTANT-12345 IFB1E BLOCK SEXTANT-6 1FB1F RIOCK SEXTENT-6 LOWER RIGHT BLOCK DIAGONAL LOWER LEFT 1FB4A TO UPPER MIDDLE RIGHT **BLOCK SEXTANT-16** LOWER RIGHT BLOCK DIAGONAL LOWER 1FB4B 1FB20 **BLOCK SEXTANT-26** CENTRE TO UPPER RIGHT 1FB21 -LOWER LEFT BLOCK DIAGONAL UPPER CENTRE **BLOCK SEXTANT-126** 1FB4C TO UPPER MIDDLE RIGHT 1FB22 BLOCK SEXTANT-36 1FB4D LOWER LEFT BLOCK DIAGONAL UPPER LEFT TO **BLOCK SEXTANT-136** UPPER MIDDLE RIGHT **BLOCK SEXTANT-236** LOWER LEFT BLOCK DIAGONAL UPPER CENTRE 1FB4E **BLOCK SEXTANT-1236** TO LOWER MIDDLE RIGHT 1FB26 ■ BLOCK SEXTANT-46 1FB4F LOWER LEFT BLOCK DIAGONAL UPPER LEFT TO 1FB27 BLOCK SEXTANT-146 1FB28 BLOCK SEXTANT-1246 LOWER MIDDLE RIGHT LOWER LEFT BLOCK DIAGONAL UPPER CENTRE 1FB50 1FB29 BLOCK SEXTANT-346 TO LOWER RIGHT 1FB2A **BLOCK SEXTANT-1346** LOWER LEFT BLOCK DIAGONAL UPPER MIDDLE 1FB51 1FB2B ■ BLOCK SEXTANT-2346 LEFT TO LOWER MIDDLE RIGHT 1FB2C BLOCK SEXTANT-12346 1FB52 UPPER RIGHT BLOCK DIAGONAL LOWER 1FB2D \_\_ BLOCK SEXTANT-56 MIDDLE LEFT TO LOWER CENTRE 1FB53 UPPER RIGHT BLOCK DIAGONAL LOWER lower one third block 1FB2E MIDDLE LEFT TO LOWER RIGHT **BLOCK SEXTANT-156** UPPER RIGHT BLOCK DIAGONAL UPPER 1FB2F **BLOCK SEXTANT-256** 1FB54 MIDDLE LEFT TO LOWER CENTRE 1FB30 **BLOCK SEXTANT-1256** 1FB55 UPPER RIGHT BLOCK DIAGONAL UPPER upper and lower one third block MIDDLE LEFT TO LOWER RIGHT 1FB31 ■ BLOCK SEXTANT-356 UPPER RIGHT BLOCK DIAGONAL UPPER LEFT 1FB56 1FB32 **BLOCK SEXTANT-1356** TO LOWER CENTRE 1FB33 **BLOCK SEXTANT-2356** 1FB57 UPPER LEFT BLOCK DIAGONAL UPPER MIDDLE 1FB34 **BLOCK SEXTANT-12356** LEFT TO UPPER CENTRE

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1FB58	UPPER LEFT BLOCK DIAGONAL UPPER MIDDLE	_	RIGHT AND LOWER ONE EIGHTH BLOCK
1FB59 <b>▼</b>	LEFT TO UPPER RIGHT UPPER LEFT BLOCK DIAGONAL LOWER MIDDLE	1FB80 UPPER AND LOWER ONE EIGHTH BLOCK Window title bar	
1FB5A	OTTER EET T DEGER DIN GOTTINE EG WERTHINDDEE	This character is a legacy graphic used to draw the title bar of	
1FB5B	LEFT TO UPPER RIGHT UPPER LEFT BLOCK DIAGONAL LOWER LEFT TO	the active window. The lines corresponding to 3 and 5 are not actually block elements, but can show any horizontally repeating pattern.	
1FB5C	UPPER CENTRE UPPER LEFT BLOCK DIAGONAL LOWER MIDDLE	, ,,	HORIZONTAL ONE EIGHTH BLOCK-1358
1FB5D	LEFT TO UPPER MIDDLE RIGHT UPPER LEFT BLOCK DIAGONAL LOWER CENTRE	Block elem	nents
ILP2D	TO LOWER MIDDLE RIGHT	1FB82	UPPER ONE QUARTER BLOCK
1FB5E	UPPER LEFT BLOCK DIAGONAL LOWER LEFT TO LOWER MIDDLE RIGHT	1FB83 -	→ 2582 lower one quarter block UPPER THREE EIGHTHS BLOCK
1FB5F	UPPER LEFT BLOCK DIAGONAL LOWER CENTRE TO UPPER MIDDLE RIGHT	1FB84	→ 2583 lower three eighths block UPPER FIVE EIGHTHS BLOCK
1FB60	UPPER LEFT BLOCK DIAGONAL LOWER LEFT TO UPPER MIDDLE RIGHT	_	→ 2585 lower five eighths block UPPER THREE QUARTERS BLOCK
1FB61	UPPER LEFT BLOCK DIAGONAL LOWER CENTRE		→ 2586 lower three quarters block
4EDC0 -	TO UPPER RIGHT	1FB86	UPPER SEVEN EIGHTHS BLOCK
1FB62	UPPER RIGHT BLOCK DIAGONAL UPPER CENTRE TO UPPER MIDDLE RIGHT	4FD07 ■	→ 2587 lower seven eighths block
1FB63	UPPER RIGHT BLOCK DIAGONAL UPPER LEFT	1FB87	RIGHT ONE QUARTER BLOCK  → 258E left one quarter block
	TO UPPER MIDDLE RIGHT	1FB88	RIGHT THREE EIGHTHS BLOCK
1FB64	UPPER RIGHT BLOCK DIAGONAL UPPER CENTRE TO LOWER MIDDLE RIGHT		→ 258D left three eighths block
1FB65	UPPER RIGHT BLOCK DIAGONAL UPPER LEFT	1FB89	RIGHT FIVE EIGHTHS BLOCK
11 500	TO LOWER MIDDLE RIGHT	.===	→ 258B left five eighths block
1FB66 \	UPPER RIGHT BLOCK DIAGONAL UPPER	1FB8A	RIGHT THREE QUARTERS BLOCK
4ED67	CENTRE TO LOWER RIGHT	1FB8B	→ 258A left three quarters block RIGHT SEVEN EIGHTHS BLOCK
1FB67	UPPER RIGHT BLOCK DIAGONAL UPPER MIDDLE LEFT TO LOWER MIDDLE RIGHT	11 000	→ 2589 left seven eighths block
1FB68	UPPER AND RIGHT AND LOWER TRIANGULAR	Rectangula	ar shade characters
45000 <b>h</b> 4	THREE QUARTERS BLOCK		LEFT HALF MEDIUM SHADE
1FB69	LEFT AND LOWER AND RIGHT TRIANGULAR THREE QUARTERS BLOCK	1FB8D	RIGHT HALF MEDIUM SHADE
1FB6A	UPPER AND LEFT AND LOWER TRIANGULAR		UPPER HALF MEDIUM SHADE
	THREE QUARTERS BLOCK	***************************************	LOWER HALF MEDIUM SHADE
1FB6B		1FB90	INVERSE MEDIUM SHADE  → 2592 medium shade
1FB6C ▶	THREE QUARTERS BLOCK LEFT TRIANGULAR ONE QUARTER BLOCK	1FB91	UPPER HALF BLOCK AND LOWER HALF
1FB6D	UPPER TRIANGULAR ONE QUARTER BLOCK		INVERSE MEDIUM SHADE
1FB6E ◀	RIGHT TRIANGULAR ONE QUARTER BLOCK		UPPER HALF INVERSE MEDIUM SHADE AND
1FB6F	LOWER TRIANGULAR ONE QUARTER BLOCK		LOWER HALF BLOCK
Block eler	ments	<u> </u>	<reserved> LEFT HALF INVERSE MEDIUM SHADE AND</reserved>
1FB70	VERTICAL ONE EIGHTH BLOCK-2		RIGHT HALF BLOCK
•	→ 258F left one eighth block	Fill charact	ters
1FB71	VERTICAL ONE EIGHTH BLOCK-3		CHECKER BOARD FILL
1FB72	VERTICAL ONE EIGHTH BLOCK-4	11 000	→ 259A • quadrant upper left and lower right
1FB73	VERTICAL ONE EIGHTH BLOCK-5		→ 1F67F reverse checker board
1FB74   1FB75	VERTICAL ONE EIGHTH BLOCK-6 VERTICAL ONE EIGHTH BLOCK-7	1FB96 🗱	INVERSE CHECKER BOARD FILL
ווטוט ן	→ 2595 right one eighth block		→ 259E <b>q</b> quadrant upper right and lower left
1FB76 —	HORIZONTAL ONE EIGHTH BLOCK-2	1ED07 —	→ 1F67E   checker board
	$\rightarrow$ 2594 upper one eighth block	1691	<ul><li>HEAVY HORIZONTAL FILL</li><li>upper middle and lower one quarter block</li></ul>
	HORIZONTAL ONE EIGHTH BLOCK-3		→ 3013 <b>=</b> geta mark
	HORIZONTAL ONE EIGHTH BLOCK-4		→ 1CDB7 <b>=</b> block octant-3478
	HORIZONTAL ONE EIGHTH BLOCK-5		_
1FB7A — 1FB7B —	HORIZONTAL ONE EIGHTH BLOCK-6 HORIZONTAL ONE EIGHTH BLOCK-7		
11 010	$\rightarrow$ 2581 lower one eighth block		
1FB7C L	LEFT AND LOWER ONE EIGHTH BLOCK		
1FB7D	LEFT AND UPPER ONE EIGHTH BLOCK		
1FB7E	RIGHT AND UPPER ONE EIGHTH BLOCK		

## **Diagonal fill characters**

The filled area for these diagonal fill characters typically covers between one quarter and one half the total area. The diagonal lines should be of uniform width.

- 1FB98 W UPPER LEFT TO LOWER RIGHT FILL
  - → 25A7 🔯 square with upper left to lower right
- 1FB99 W UPPER RIGHT TO LOWER LEFT FILL
  - → 25A8 ☑ square with upper right to lower left fill

#### Smooth mosaic terminal graphic characters

- 1FB9A ▼ UPPER AND LOWER TRIANGULAR HALF BLOCK → 29D7 ▼ black hourglass
- 1FB9B ► LEFT AND RIGHT TRIANGULAR HALF BLOCK → 29D3 ► black bowtie

## **Triangular shade characters**

- 1FB9C  **UPPER LEFT TRIANGULAR MEDIUM SHADE**→ 25E4 **■** black upper left triangle
- 1FB9D **UPPER RIGHT TRIANGULAR MEDIUM SHADE**→ 25E5 **black upper right triangle**
- 1FB9E 🔟 LOWER RIGHT TRIANGULAR MEDIUM SHADE
- → 25E2 ✓ black lower right triangle

  1FB9F LOWER LEFT TRIANGULAR MEDIUM SHADE

## → 25E3 Lablack lower left triangle

- Character cell diagonals

  1FBA0 ✓ BOX DRAWINGS LIGHT DIAGONAL UPPER
- CENTRE TO MIDDLE LEFT

  1FBA1 > BOX DRAWINGS LIGHT DIAGONAL UPPER
- 1FBA2 CENTRE TO MIDDLE RIGHT
  BOX DRAWINGS LIGHT DIAGONAL MIDDLE
  LEFT TO LOWER CENTRE
- 1FBA3 / BOX DRAWINGS LIGHT DIAGONAL MIDDLE RIGHT TO LOWER CENTRE
- 1FBA4 C BOX DRAWINGS LIGHT DIAGONAL UPPER CENTRE TO MIDDLE LEFT TO LOWER CENTRE
- 1FBA5 > BOX DRAWINGS LIGHT DIAGONAL UPPER
- CENTRE TO MIDDLE RIGHT TO LOWER CENTRE
  1FBA6 BOX DRAWINGS LIGHT DIAGONAL MIDDLE
- LEFT TO LOWER CENTRE TO MIDDLE RIGHT
- 1FBA7 A BOX DRAWINGS LIGHT DIAGONAL MIDDLE LEFT TO UPPER CENTRE TO MIDDLE RIGHT
- 1FBA8 / BOX DRAWINGS LIGHT DIAGONAL UPPER CENTRE TO MIDDLE LEFT AND MIDDLE RIGHT TO LOWER CENTRE
- 1FBA9 NO DRAWINGS LIGHT DIAGONAL UPPER CENTRE TO MIDDLE RIGHT AND MIDDLE LEFT TO LOWER CENTRE
- 1FBAA > BOX DRAWINGS LIGHT DIAGONAL UPPER CENTRE TO MIDDLE RIGHT TO LOWER CENTRE TO MIDDLE LEFT
- 1FBAC 
  BOX DRAWINGS LIGHT DIAGONAL MIDDLE LEFT TO UPPER CENTRE TO MIDDLE RIGHT TO LOWER CENTRE
- 1FBAD A BOX DRAWINGS LIGHT DIAGONAL MIDDLE RIGHT TO UPPER CENTRE TO MIDDLE LEFT TO LOWER CENTRE
- 1FBAE ♦ BOX DRAWINGS LIGHT DIAGONAL DIAMOND → 25C7 ♦ white diamond

## Light solid line with stroke

- 1FBAF + BOX DRAWINGS LIGHT HORIZONTAL WITH VERTICAL STROKE
  - → 2500 box drawings light horizontal

#### **Terminal graphic characters**

- 1FBB0 ARROWHEAD-SHAPED POINTER
  - → 27A4 ➤ black rightwards arrowhead
- 1FBB1 / INVERSE CHECK MARK
  - → 2713 ✓ check mark
- 1FBB2 📑 LEFT HALF RUNNING MAN
  - paired with 1FBB3 ₹, faces to the right
  - the Apple II documentation refers to these characters as "Running Man"
  - → 1F3C3 🗽 runner

#### **Arrows**

- 1FBB4 INVERSE DOWNWARDS ARROW WITH TIP LEFTWARDS
  - $\rightarrow$  21B2  $\downarrow$  downwards arrow with tip leftwards
  - → 21B5 → downwards arrow with corner leftwards
- 1FBB6 RIGHTWARDS ARROW AND UPPER AND LOWER ONE EIGHTH BLOCK
- 1FBB7 ↓ DOWNWARDS ARROW AND RIGHT ONE EIGHTH BLOCK
- 1FBB8 ↑ UPWARDS ARROW AND RIGHT ONE EIGHTH BLOCK

## **Terminal graphic characters**

- 1FBB9 C LEFT HALF FOLDER
  - paired with 1FBBA 🗖
  - → 1F4C1 🕽 file folder
  - → 1F5C0 🗀 folder
- 1FBBA \_ RIGHT HALF FOLDER
- 1FBBB 非 VOIDED GREEK CROSS
  - $\rightarrow$  0023 # number sign
  - → 256C + box drawings double vertical and horizontal
  - → 2719 🖶 outlined greek cross
  - → 271A **+** heavy greek cross
  - $\rightarrow$  1F7A3 + medium greek cross
- 1FBBC RIGHT OPEN SQUARED DOT
  - → 22A1 🖯 squared dot operator

## **Negative terminal graphic characters**

The glyphs for these "negative" characters do not necessarily extend to the edges of the character cell.

- 1FBBD X NEGATIVE DIAGONAL CROSS
  - diagonals extend past the corners of the box, unlike in 274E 

    ■
  - → 2573 X box drawings light diagonal cross
- → 274E ☑ negative squared cross mark

  1FBBE ☑ NEGATIVE DIAGONAL MIDDLE RIGHT TO LOWER CENTRE
- 1FBBF NEGATIVE DIAGONAL DIAMOND

## **Terminal graphic characters**

- 1FBC0 XX WHITE HEAVY SALTIRE WITH ROUNDED CORNERS
  - → 274C **×** cross mark
  - → 1F5D9 **X** cancellation x
  - → 1F7AC **×** heavy saltire

1FBC1 🔼 LEFT THIRD WHITE RIGHT POINTING INDEX	Geometric shapes			
• glyph part, combined with 1FBC2 F and 1FBC3	1FBE0 TOP JUSTIFIED LOWER HALF WHITE CIRCLE			
	1FBE1 ( RIGHT JUSTIFIED LEFT HALF WHITE CIRCLE			
→ 261E ® white right pointing index	1FBE2 BOTTOM JUSTIFIED UPPER HALF WHITE CIRCLE			
1FBC2 MIDDLE THIRD WHITE RIGHT POINTING INDEX 1FBC3 RIGHT THIRD WHITE RIGHT POINTING INDEX	1FBE3 \( \) LEFT JUSTIFIED RIGHT HALF WHITE CIRCLE			
1FBC4 RIGHT FAIRD WHITE RIGHT POINTING INDEX	1FBE4 UPPER CENTRE ONE QUARTER BLOCK			
• glyph does not necessarily extend to the edges	1FBE5 LOWER CENTRE ONE QUARTER BLOCK			
of the character cell	1FBE6 MIDDLE LEFT ONE QUARTER BLOCK			
→ 003F ? question mark	1FBE7 MIDDLE RIGHT ONE QUARTER BLOCK 1FBE8 TOP JUSTIFIED LOWER HALF BLACK CIRCLE			
→ 2BD1 ❖ uncertainty sign	1FBE9 RIGHT JUSTIFIED LEFT HALF BLACK CIRCLE			
→ FFFD <b>♦</b> replacement character	1FBEA BOTTOM JUSTIFIED UPPER HALF BLACK CIRCLE			
1FBC5 💃 STICK FIGURE	1FBEB LEFT JUSTIFIED RIGHT HALF BLACK CIRCLE			
→ 1F6B9 † mens symbol  1FBC6 ★ STICK FIGURE WITH ARMS RAISED	1FBEC ■ TOP RIGHT JUSTIFIED LOWER LEFT QUARTER			
1FBC7 💃 STICK FIGURE LEANING LEFT	BLACK CIRCLE			
1FBC8 \$ STICK FIGURE LEANING RIGHT	1FBED BOTTOM LEFT JUSTIFIED UPPER RIGHT			
1FBC9 💃 STICK FIGURE WITH DRESS	QUARTER BLACK CIRCLE  1FBEE  BOTTOM RIGHT JUSTIFIED UPPER LEFT			
→ 1F6BA 🛉 womens symbol	QUARTER BLACK CIRCLE			
1FBCA A WHITE UP-POINTING CHEVRON	1FBEF ■ TOP LEFT JUSTIFIED LOWER RIGHT QUARTER			
→ 21E7 1 upwards white arrow → 2302 1 house	BLACK CIRCLE			
→ 1F835 <b>1</b> upwards finger-post arrow	Segmented digits			
· · · · · · · · · · · · · · · · · · ·	1FBF0 🚦 SEGMENTED DIGIT ZERO			
Terminal graphic characters  1FBCB   WHITE CROSS MARK	$\approx$ <font> 0030 0 digit zero</font>			
1FBCC F RAISED SMALL LEFT SQUARE BRACKET	1FBF1 : SEGMENTED DIGIT ONE			
1FBCD A BLACK SMALL UP-POINTING CHEVRON	≈ <font> 0031 1 digit one 1FBF2 ≥ SEGMENTED DIGIT TWO</font>			
Block elements	$\approx$ <font> 0032 2 digit two</font>			
1FBCE LEFT TWO THIRDS BLOCK	1FBF3 3 SEGMENTED DIGIT THREE			
1FBCF LEFT ONE THIRD BLOCK	$\approx$ <font> 0033 3 digit three</font>			
Character cell diagonals	1FBF4 4 SEGMENTED DIGIT FOUR			
1FBD0 / BOX DRAWINGS LIGHT DIAGONAL MIDDLE	≈ <font> 0034 4 digit four  1FBF5 S SEGMENTED DIGIT FIVE</font>			
RIGHT TO LOWER LEFT	1FBF5 S SEGMENTED DIGIT FIVE ≈ <font> 0035 5 digit five</font>			
1FBD1 / BOX DRAWINGS LIGHT DIAGONAL UPPER	1FBF6 & SEGMENTED DIGIT SIX			
RIGHT TO MIDDLE LEFT	$\approx$ <font> 0036 6 digit six</font>			
1FBD2 BOX DRAWINGS LIGHT DIAGONAL UPPER LEFT TO MIDDLE RIGHT	1FBF7 : SEGMENTED DIGIT SEVEN			
1FBD3 SOX DRAWINGS LIGHT DIAGONAL MIDDLE	≈ <font> 0037 7 digit seven</font>			
LEFT TO LOWER RIGHT	1FBF8 8 SEGMENTED DIGIT EIGHT  ≈ <font> 0038 8 digit eight</font>			
1FBD4 \ BOX DRAWINGS LIGHT DIAGONAL UPPER LEFT	1FBF9 SEGMENTED DIGIT NINE			
TO LOWER CENTRE  1FBD5	$\approx$ <font> 0039 9 digit nine</font>			
CENTRE TO LOWER RIGHT	Terminal graphic character			
1FBD6 / BOX DRAWINGS LIGHT DIAGONAL UPPER	1FBFA ♠ ALARM BELL SYMBOL			
RIGHT TO LOWER CENTRE	→ 237E \( \text{pell symbol}			
1FBD7 / BOX DRAWINGS LIGHT DIAGONAL UPPER CENTRE TO LOWER LEFT	→ 1F514 🚨 bell			
1FBD8 ✓ BOX DRAWINGS LIGHT DIAGONAL UPPER LEFT				
TO MIDDLE CENTRE TO UPPER RIGHT				
1FBD9  SOX DRAWINGS LIGHT DIAGONAL UPPER				
RIGHT TO MIDDLE CENTRE TO LOWER RIGHT  1FBDA BOX DRAWINGS LIGHT DIAGONAL LOWER				
LEFT TO MIDDLE CENTRE TO LOWER RIGHT				
1FBDB > BOX DRAWINGS LIGHT DIAGONAL UPPER LEFT TO MIDDLE CENTRE TO LOWER LEFT				
1FBDC V BOX DRAWINGS LIGHT DIAGONAL UPPER LEFT				
TO LOWER CENTRE TO UPPER RIGHT  1FBDD  BOX DRAWINGS LIGHT DIAGONAL UPPER				
RIGHT TO MIDDLE LEFT TO LOWER RIGHT				
1FBDE A BOX DRAWINGS LIGHT DIAGONAL LOWER LEFT TO UPPER CENTRE TO LOWER RIGHT				
1FBDF > BOX DRAWINGS LIGHT DIAGONAL UPPER LEFT TO MIDDLE RIGHT TO LOWER LEFT				