






Re: ESC comments on 2019Q1 feedback from PRIs 387, 380, 392
 From: Unicode Emoji Subcommittee (ESC)
 To: Unicode Technical Committee (UTC)
 Date: 2019-01-14

This document provides ESC comments (in *italics*) on PRI feedback posted through 2019-01-07 for PRIs #[387](#) (Unicode Emoji 12.0 Beta), #[380](#) (Proposed Update UTS #51), and #[392](#) (Multi-person Emoji).

PRI #[387](#) Unicode Emoji 12.0 Beta, see [feedback](#)

- Sep 22, Scott Sasaki
 - U+1F9CF DEAF PERSON: objects to name, because there is no difference in appearance between a deaf and non-deaf person; objects to statement that there are no existing emoji or sequences to depict deafness or deaf people, suggests 🧠🚫.
 - *Feedback from [WFD](#) and [NAD](#) is that they prefer the name “deaf person/woman/man”. As an alternative they could accept “person signing the word deaf” [but that focuses on the specific sign, which is not universal across sign languages, though pretty universally recognized; see comments on Jan 1 feedback].*
 - *The primary intent of this emoji is to represent a deaf person (e.g. for self-representation), not the concept of deafness.*
- Sep 26, Eduardo Marín Silva
 - U+1F9CF DEAF PERSON: objects to name since it excludes people who are mute etc., prefers “PERSON USING SIGN LANGUAGE”.
 - *Per previous comments, WFD and NAD prefer “deaf person/woman/man”.*
- Oct 21, Liisa Chi [this comment is not related to emoji].
- Oct 23, Kent Karlsson
 - U+1FA79 ADHESIVE BANDAGE: band-aids are often “skin colored” so this should accept skin tone modifiers; band-aids often have other colors and designs so it would be nice to support some of these.
 - *Object emoji (such as cars) are shown in just one color (chosen by vendors), even though the real objects may come in many colors/designs.*
 - U+1F971 YAWNING FACE: should have skin tone modifiers.
 - *This and other smileys do not support skin tones, they are only shown in a non-human color.*
 - U+1F91D HANDSHAKE: the hands are from two different people, but the proposal only supports showing the same skin tone for both hands, which is a mistake.
 - *This is addressed by the proposal in [L2/18-340](#), which removes the RGI skin tone sequences for handshake, while leaving the skin tone modifiers as valid for use with handshake.*
- Nov 18, Charlotte Buff
 - comments on emoji collation:
 - *Forward to ESC and CLDR for consideration (implemented in CLDR data).*
- Dec 4 07:29 CST, Christoph Päper; various comments:
 - U+1FA70 BALLET SHOES: agree that there needs to be an emoji for concept of ballet, but BALLET SHOES are too much like FLAT SHOE; suggest changing name of U+1FA70 to TUTU DRESS and updating glyph accordingly.

- *TUTU is less general (many ballet dancers don't wear TUTUs).*
- If that change is not made, then request that for this it be changed to one shoe, since “pictographic emojis should always be encoded as single items even if they usually come in ... pairs” (have made that suggestion for other emoji).
 - *Reasons cited are not sufficient to make changes at this time.*
- Consider changing the CLDR name for  U+1F483 to “classical dancer” or “ballroom dancer” and for  U+1F57A to “disco dancer”, while at the same time introducing gender variants for both emojis. Others might argue that “dancer wearing a dress” and “dancer wearing a suit” would be more inclusive.
 - *Would need a formal proposal for disassociating the dancers, then the ESC can consider some of the other changes for a future version.*
- Dec 4 07:45 CST, Christoph Päper
 - U+1FA78 DROP OF BLOOD: since the red heart emoji  is made from  U+2764 HEAVY BLACK HEART plus an emoji variation selector, consider the same approach for drop of blood using U+1F322 BLACK DROPLET plus variation selector, to pair with bluish  U+1F4A7 DROPLET used for water, tear, sweat.
 - *The ESC is now tending to disfavor emojiification of existing characters because of stability issues.*
- Jan 1, WANG Yifan
 - U+1F9CF DEAF PERSON: the sign only represents deafness in some sign languages, and in a few it actually means hearing; suggest either changing the name to e.g. PERSON POINTING TO NEAR-SIDE EAR, or using glyphs that depend on locale, or find a more universally agreeable symbol for deafness.
 - *These issues have already been discussed extensively in UTC.*
 - *While no symbol is perfect, this one is very widely understood in the deaf community (even by those in whose sign language it is not the sign used), and there is no more universally agreeable symbol.*
 - *This symbol and its name have been explicitly endorsed by the WFD, with whom there has been significant communication. It was discussed by their board, which includes representatives from Australia, UK and Russia, among others; the native sign languages of these three countries are among the ones identified in the original comment as ones in which the proposed symbol might be misunderstood.*
 - *Glyphs that depend on locale are not practical.*

PRI #[380](#) Proposed Update UTS #51), see [feedback](#)

- Dec 1, Charlotte Buff, note about unmatched parenthesis.
 - *This was already fixed in the 2018-12-17 update.*
- See also comments from PRI #[392](#) feedback below that affect UTS #51.

PRI #[392](#) Multi-person Emoji, see [feedback](#)

- Dec 3, Christoph Päper, extensive and helpful comments, and
- Jan 4, Charlotte Buff, extensive and helpful comments.

Taking into account that feedback and discussion in the ESC, the ESC recommends;

- For Issue A, Short form for uniform skin tone
 - The ESC recommends using Long Form for skin tone, due to
 - Consistency with non-uniform skin tone family sequences
 - Existing major implementor Microsoft using this format
 - This does not require any changes to the current proposal; it is covered by:
http://www.unicode.org/reports/tr51/proposed.html#Multi_Person_Groupings
 - The ESC recommends against generating multi-person sequences which mix people without skin tones and people with skin tones.
 - For Emoji 12.0 Proposed Update to UTS #51, add after the second paragraph in http://www.unicode.org/reports/tr51/proposed.html#Multi_Person_Groupings:
“Multi-person sequences should not be generated that mix people without skin tones and people with skin tones. That is, for an input system, if one person in a multi-person emoji sequence has a skin tone, then all people in that sequence should have skin tones.”
- For Issue B, Mixed skin tone for 3 multi-person emoji characters
 - The ESC recommends no action for these three characters in Emoji 12.0.
 - The ESC will take feedback into account for these three characters as part of Emoji 13.0 and future releases, with a potential view to prioritize Handshake.